|  |
| --- |
|  |
| Item startItem;  startItem.dotPos = 0;  startItem.entry = startEntry;  startItem.peek = Symbol("#", true, false);  std::vector<Item> startItemSet = { startItem };  closure(startItemSet);  std::vector<std::vector<Item>>().swap(cluster);  cluster.emplace\_back(startItemSet);  //std::vector<std::vector<Item>>{startItemSet}.swap(cluster); |